****

**QUINTIN**

**EVANS**

**HAROLD**

**Software Engineer**

**Web Developer**

**Solution Implementer**

**Value Producer**

**systems engineer *{Lockheed Martin, October 2009 – April 2012}***

**VALUE ADDED:**

* **Developed test procedures and training materials for logistics software worth $3 Million**
* **Developed user’s manual for training software worth $5 Million**

**lead software engineer *{Carley Corporation, August 2013 – present}***

**VALUE ADDED:**

* **Lead software team code reviews for virtual maintenance training project worth $4.4 million**
* **Lead the delivery of three GPETE (General Purpose Electronic Test Equipment) software projects worth $1.3 Million**
* **Lead the design, development, and delivery of flight computer APU (auxiliary power unit) simulation software worth $647,000**
* **Implemented Agile methodologies into APU software design that resulted in a program savings of $110,000**

**external consulting**

* **Developing Orlando’s Health Care Center for the Homeless Website**
  + **Link:** [**Health Care Center for the Homeless - Orlando**](http://www.test.harquintechnologies.com/)
* **Designed VIP Call Blocker Android App**
  + **Link:** [**Available in the Google Play Store HERE**](https://play.google.com/store/apps/details?id=com.vipcallblocker)
  + **JAVA based app that blocks all incoming calls except calls from user-generated list of contacts.**

**technical skills**

B.S. in Mathematics, ‘09 B.S. in Electrical Engineering, ‘09

Morehouse College University of Michigan

**experience**

**software engineer** {***Lockheed Martin, April 2012 – July 2013}***

**VALUE ADDED:**

* **Solely responsible for implementing and delivering software changes for the $30 Million SNIPER POD F-16 targeting system**
  + **Wrote C++ based plugins for aircraft simulator using the QT library**
  + **Developed and tested SNIPER targeting system using 1553 protocol bus traffic simulations**

**tools / IDEs**

**VISUAL STUDIOS**

**UNITY**

**NETBEANS**

**ECLIPSE**

**TORTOISE SVN**

**GIT: SourceTree**

**SVN**



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**frameworks**

**FLASH: Scaleform Unity Plug-in**

**C++: Qt**

**JAVA: Swing UI**

**C#: Unity Scripting**

**HTML/CSS: Twitter Bootstrap**

**JAVASCRIPT: JQuery**

**ACTIONSCRIPT**

**C++**

**JAVA**

**HTML**

**CSS**

**C#**

**JAVASCRIPT**

**PHP**

**languages**